

Name Calvin "Spiff" Johns				Campaign:			
Species: Huamn		Profession: Combat Spec		Career: Spaceman			
Level: 1		Total APs: 0		APs/NL: 6		Stored SPs: 0	
Max Last Resorts: 4		Current: 4					

Ability	Score	Untrain	Res Mod
STR	11	5	+1
DEX	13	6	+2
CON	10	5	--
INT	10	5	--
WIL	10	5	--
PER	8	4	--

Action Check	
[M + 15 / O 14 / G 7 / A 3]	Die: +d0
Actions per round: 2	

Move			
Sprint 24	Run 14	Walk 6	
E. Swim 3	Swim 6	Glide --	Fly --

Durability	Max	Total penalties
Stun	5 / 5	½ Stun = +1 step penalty All stun = unconscious Extra point Stun = +1 Wound
Wound	5 / 5	½ Wound = +1 step penalty All wound = unconscious Extra point Wound = +1 Mortal
Mortal	5	Each Mortal = +1 step penalty
Fatigue	5	Each Fatigue = +1 step penalty

Attack Forms	Score	Acc	Mode	Range	Type	Damage (O/G/A)	Clip	Hide
Zorcher	[16 / 8 / 4]	+0	F	10/20/30	EN/O	1d6+2s/d8+2s/d8+4s	10	--
	[/ /]							
	[/ /]							
	[/ /]							

Armor	Skill	AP	Type	Li	Hi	En	Hide
CF SoftsSuit	--	0	0	d6	d6	d6-1	+4

Skill	Rank	O	G	A
Athletics		[11 / 5 / 2]		
- calvinball	1	[12 / 6 / 3]		
- throw	1	[12 / 6 / 3]		
Acrobatics		[13 / 6 / 3]		
- daredevil	1	[14 / 7 / 3]		
- 0-g training	1	[14 / 7 / 3]		
Ranged Weapons, Modern		[13 / 6 / 3]		
- pistol	3	[16 / 8 / 4]		
Vehicle Operations		[13 / 6 / 3]		
- space vehicle	2	[15 / 7 / 3]		
Movement		[10 / 5 / 2]		
- race	1	[11 / 5 / 2]		
Stamina		[10 / 5 / 2]		
- resist pain	1	[11 / 5 / 2]		
Knowledge		[10 / 5 / 2]		
- Area: Earth	3	[13 / 6 / 3]		
- Language: English	3	[13 / 6 / 3]		
- Know.: Alien Races	1	[11 / 5 / 2]		

Skill	Rank	O	G	A
System Operations		[10 / 5 / 2]		
Awareness		[10 / 5 / 2]		
Interaction		[8 / 4 / 2]		
- taunt	1	[9 / 4 / 2]		
		[/ /]		
		[/ /]		
		[/ /]		
		[/ /]		
		[/ /]		
		[/ /]		
		[/ /]		
		[/ /]		
		[/ /]		
		[/ /]		
		[/ /]		

BONUS							SITUATION DIE STEPS SCALE						PENALTY	
-2d20	-d20	-d12	-d8	-d6	-d4	d0	+d4	+d6	+d8	+d12	+d20	+2d20	+3d20	
Date:												1/5/2023		

Background / Campaign Notes

Calvin has wanted to be a spaceman ever since he was 7. To be fair he has also wanted to be a cheap detective, a superhero and a tyranosaurus, so take from that what you will.

His adventures usually involve him crashing into a planet due to enemy activity, or malfunctions on his spaceship, both of which happen with alarming frequency. As a result of these crashes his insurance premiums are quite high. He regularly gets captured by a variety of aliens, especially the zorg, but always manages to escape, which usually involves running away as fast as he can.

His spaceship is an experimental model, which may account for the frequent malfunctions. It's Hyper-Freem Drive is capable of shunting him into a space where time has no meaning and carrying him to the most distant worlds in the galaxy. As a result he has visited a variety of worlds, encountered numerous alien species and blasted them.

His primary weapon, other than snowballs and water balloons (I mean hydro-bombs) is his trusty zorcher. The weapon creates an astounding amount of noise and pyrotechnics, but does very little damage despite having settings such as "Shake-n'-Bake", "Medium Well", "Deep Fat-fry", "Frappe" and "Liquefy".

Calvin has a yen for extreme sports, particularly freestyle downhill sledding and calvinball.